

## THREAT CALL CHECKLIST

* Be calm * Be courteous * Listen – don't interrupt caller  Name of person receiving call:  Caller's identity (check all that apply)  Male Female Approximate age: Adult Middle-aged Juvenile  Pretend difficulty with hearing * Keep the caller talking  Time: Date:  Origin of call: Local Long Distance Internal (within building	Instructions:									Strategies to consider:				
* Listen – don't interrupt caller  Name of person receiving call:  Caller's identity (check all that apply)  Male Approximate age: Female Young Adult Middle-aged Juvenile Origin of call: Local Local Internal (within building	*	Be calm							*	Pr				
Name of person receiving call:  Caller's identity (check all that apply)  Male Approximate age: Origin of call: Female Young Local Adult Middle-aged Long Distance Juvenile Old Internal (within building	*									* Keep the caller talking				
Caller's identity (check all that apply)  Male Approximate age: Origin of call: Female Young Local Adult Middle-aged Long Distance Juvenile Old Internal (within building	*	List	ten – don't	inter	rupt caller									
□ Male       Approximate age:       Origin of call:         □ Female       □ Young       □ Local         □ Adult       □ Middle-aged       □ Long Distance         □ Juvenile       □ Old       □ Internal (within building	Name of person receiving call:								Time:			Date:		
□ Male       Approximate age:       Origin of call:         □ Female       □ Young       □ Local         □ Adult       □ Middle-aged       □ Long Distance         □ Juvenile       □ Old       □ Internal (within building	Cal	ller's	identity (c	heck	all that appl	v)								
<ul> <li>□ Female</li> <li>□ Adult</li> <li>□ Middle-aged</li> <li>□ Long Distance</li> <li>□ Juvenile</li> <li>□ Old</li> <li>□ Internal (within building</li> </ul>		* · · · · · · · · · · · · · · · · · · ·					oproximate age:			Origin of call:				
<ul> <li>□ Adult</li> <li>□ Juvenile</li> <li>□ Old</li> <li>□ Long Distance</li> <li>□ Internal (within building</li> </ul>			Female									-		
□ Juvenile □ Old □ Internal (within building			Adult				ב							
□ Booth			Juvenile				3		Ü				Internal (within buildin	g)
													Booth	
If the threat is a bomb and the caller seems agreeable to conversation, ask questions such as:										ation,				
1. When will the bomb explode? Certain hour Time remaining						(	Cer					_		
Č		Where is the bomb?						В	Building		A	rea		
3. What kind of bomb is it?														
4. What does it look like/packaged in?														
5. Why did you place the bomb? (use exact response words)														
6. Where are you now?														
7. What is your name and address?												,	.1	
8. If the building is occupied, inform the caller that detonation could cause injury or death.														
9. Does the caller appear familiar with plant or building by his description of the bomb location?	9.	Do	es the calle	r app	ear familiar	with plan	t oı	buildi	ng by his	desci	ription of the	bomb	location?	
Voice Characteristics (check all that apply)	Vo	ice C	Characteris	stics	(check all the	at apply)								
□ Loud □ Soft □ Fast □ Slow □ Other (please							_	Fast			Slow		Other (please	
☐ High Pitched ☐ Deep ☐ Distinct ☐ Distorted specify)		Hig	gh Pitched		1 Deep	Ţ	_	Distir	nct		Distorted			
□ Raspy □ Pleasant □ Stutter □ Nasal					Pleasant	Ţ	_	Stutte	er		Nasal			
□ Intoxicated □ Slurred □ Lisp		Into	oxicated		Slurred		<b>_</b>	Lisp						
Is the voice	Is the voice					_	No		Wh	no did it soun	d			
familiar? like?	familiar?									like	e?			
Language (check all that apply)    □ Accent (check all that apply)	Language (check all that apply)										Accent (chec	ck all	that apply)	
□ Excellent □ Good □ Local □ Not local region		Exc	cellent		Good				Local				Not local region	
□ Fair □ Poor □ Foreign □					Poor				Foreign					
□ Foul □ Other ── □ Race ¯ ── □		Fou	ıl		Other —			- 🗖	_					
Manner (check all that apply)  Background Noises (check all that apply)	Ma	nne	r (check all	that	apply)				Back	groun	d Noises (che	eck al	l that apply)	
□ Calm □ Angry □ Factory machines □ Train		Ca1	m		Angry			П	Factory	mach	ines	П	 Train	
□ Rational □ Irrational □ Bedlam □ Animals														
□ Coherent □ Incoherent □ Music □ Quiet														
□ Deliberate □ Emotional □ Office Machines □ Voices										Machi	nes		`	
□ Righteous □ Laughing □ Mixed □ Airplanes										.100111				

- 10. Write out the message in its entirety and any other comments.
- 11. Before anyone else uses the phone, seek to trace the phone numbers using \*57 option.
- 12. Immediately after call, notify the designate. Talk to no one unless instructed by the designate.

Street Traffic

Party Atmosphere